CLAIMS

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A method of communication between a server and a client, comprising the steps

of:

embedding in a multimedia medium a communication module, said multimedia medium having a stored music program;

distributing said audiovisual medium to the user; and

installing in a computer the communication module upon playback of the music program stored in the multimedia medium by the computer, said communication module having stored codes executable by the computer to establish a communication link with the server.

- 2. The method of claim 1, wherein said step of installing includes installation of a browser for facilitating communication between the server and the user.
- 3. The method of claim 2, wherein the server directs communications to the user through the browser.
- 4. The method of claim 1, wherein said communication link between the server and the user is via TCP/IP.
- 5. The method of claim 4 wherein the communication module includes codes for causing the computer to direct a message to the server upon detection of transmission of TCP/IP data from the computer.

6. The method of claim 1, wherein said step of installing the communication modules includes installation of a linking icon displayed on one of a task bar tray and a desktop of the computer.

- 7. The method of claim 6, wherein a pop-up window is displayed upon selection of said icon by the user.
- 8. The method of claim 7, wherein the communication module includes codes for causing the computer to monitor usage of the window by the user.
- 9. The method of claim , wherein the communication module causes the computer to forward to the server data representing the usage of the window by the user.
- 10. The method of claim 6, wherein the communication module includes codes for causing the icon to flash upon receipt of a message from the server.
- 11. The method according to claim 1 wherein said multimedia medium is one of a compact disk (CD) and a DVD.
- 12. A method for linking a server to a user over a communication network, comprising the steps of:

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distributing a communication module to a user for installation at a computer of the user;

providing a desktop icon and a browser in the computer of the user upon installation of the communication module;

connecting the user to the server via the browser when the desktop icon is selected by the user;

accessing a database on the server side to provide the server with information on the user; and

communicating between the server and the user in real-time via the browser during the user's online session.

- 13. The method of claim 12, wherein said step of distributing includes embedding the communication module in a multimedia medium, said multimedia medium includes stored entertainment content.
- 14. The method of claim 13, wherein the communication module is automatically installed on the user's computer when the entertainment content of the multimedia medium is accessed by the user.
- 15. The method of claim 12, wherein said step of distributing includes downloading the communication module from a website provided by the server.

16. The method of claim 12, wherein said browser presents a pop-up-window upon selection of the icon.

- 17. The method of claim 16, wherein said window includes hyperlinking content provided by the server and by a sponsor.
- 18. The method of claim 16, wherein the window includes a profiling icon which, when accessed, presents a series of profile inquiry pages to develop a user profile.
- 19. The method of claim 12, wherein the desktop icon changes state to alert the user that the server has a message for the user.
- 20. The method of claim 12, wherein the communication module sends a message to the server at a predetermined Internet address when the user establishes connection to the communication network.
- 21. The method of claim 16, further including the step of monitoring all user actions in connection with the window in real time.
- 22. The method of claim 21, further including the step of storing information on the user gathered from the step of monitoring in a database at a location specific to the user.

The method of claim 16, wherein the window includes interactive content for facilitating interaction by the user with the server.

- 24. The method of claim 23, wherein the interactive content is a quiz which when accessed and a correct answer is provided within a predetermined time, provides an award to the user.
- 25. The method of claim 24, wherein the user is awarded with credits for use toward purchases on sites hyperlinked to sponsors of the server.
- 26. A multimedia medium having stored codes readable by a computer for executing method steps for installing a communication module in the computer, said multimedia medium further including entertainment content presentable from the computer, the method comprising:

installing the communication module in the computer upon presentation of said entertainment content by the computer;

placing an icon on the desktop of the computer upon installation of the communication module; and

communicating with a server at an URL address stored in said multimedia medium upon access of said icon by a user of the computer.